



# Perceiving fine-phonetic detail: The case of word-final /s/ in English

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# Why subphonemic detail matters

- speech contains rich, fine-grained phonetic detail
- classic models assume early abstraction to phonemes
- subphonemic variation is often treated as noise
- but production data tell a different story
- where do we expect the boundary between gradient detail and noise?



e.g. Chomsky and Halle (1968); Kiparsky (1982); Levelt et al. (1999); Roelofs and Ferreira (2019); Turk and Shattuck-Hufnagel (2020)

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# Subphonemic regularities in production

- across multiple domains, speakers produce
  - subtle probabilistic lengthening
  - systematic differences tied to morphological category
  - cross-linguistic consistency of patterns
- examples
  - English word-final /s/
  - German word-final /s/
  - German a-schwa in masculine nouns
- these patterns are too **systematic** to be dismissed as random phonetic noise

## Do listeners perceive these subtle differences?

- production clearly encodes structure
- but
  - are these cues perceptually available?
  - if yes, under what conditions?
  - is there a threshold for perception?
  - how does this challenge models of speech perception?

# Roadmap

1. production evidence across English and German
2. why this challenges abstractionist models
3. perception experiment on English word-final /s/
  - a) experiment
  - b) results
4. integrating production, perception, and representation
5. cross-linguistic and theoretical implications



# Production evidence for subphonemic morphology effects

- speakers do not pronounce identical segment strings in identical ways
- small, systematic duration differences appear depending on morphological category
  - = subphonemic differences: smaller than a phoneme, not contrastive in the phonological system, but still physically real
- these differences are measurable across corpora and lab experiments
- they occur even when speakers are unaware of producing any difference

# English /s/ duration hierarchy

- English words can end in /s/ that is
  - non-morphemic (part of the stem: *bus*, *grass*, *lens*)
  - plural (*books*, *cats*)
  - clitic (*John's*, *that's*)
- all have the same phonological shape, but differ in function
- production shows a striking pattern

??? /s/ > ??? /s/ > ??? /s/

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**non-morphemic /s/ > plural /s/ > clitic /s/**
- the pattern holds across many datasets, varieties, and methodologies

# Why should /s/ duration depend on morphology?

- traditional models of speech production assume that
  1. all /s/ sounds should be identical at the phonological level
  2. phonetics should not know about morphology
- yet speakers consistently encode morphological information in duration
- suggests that gradient phonetic detail is meaningfully structured
- challenges the idea that surface phonetics is independent of lexical representations

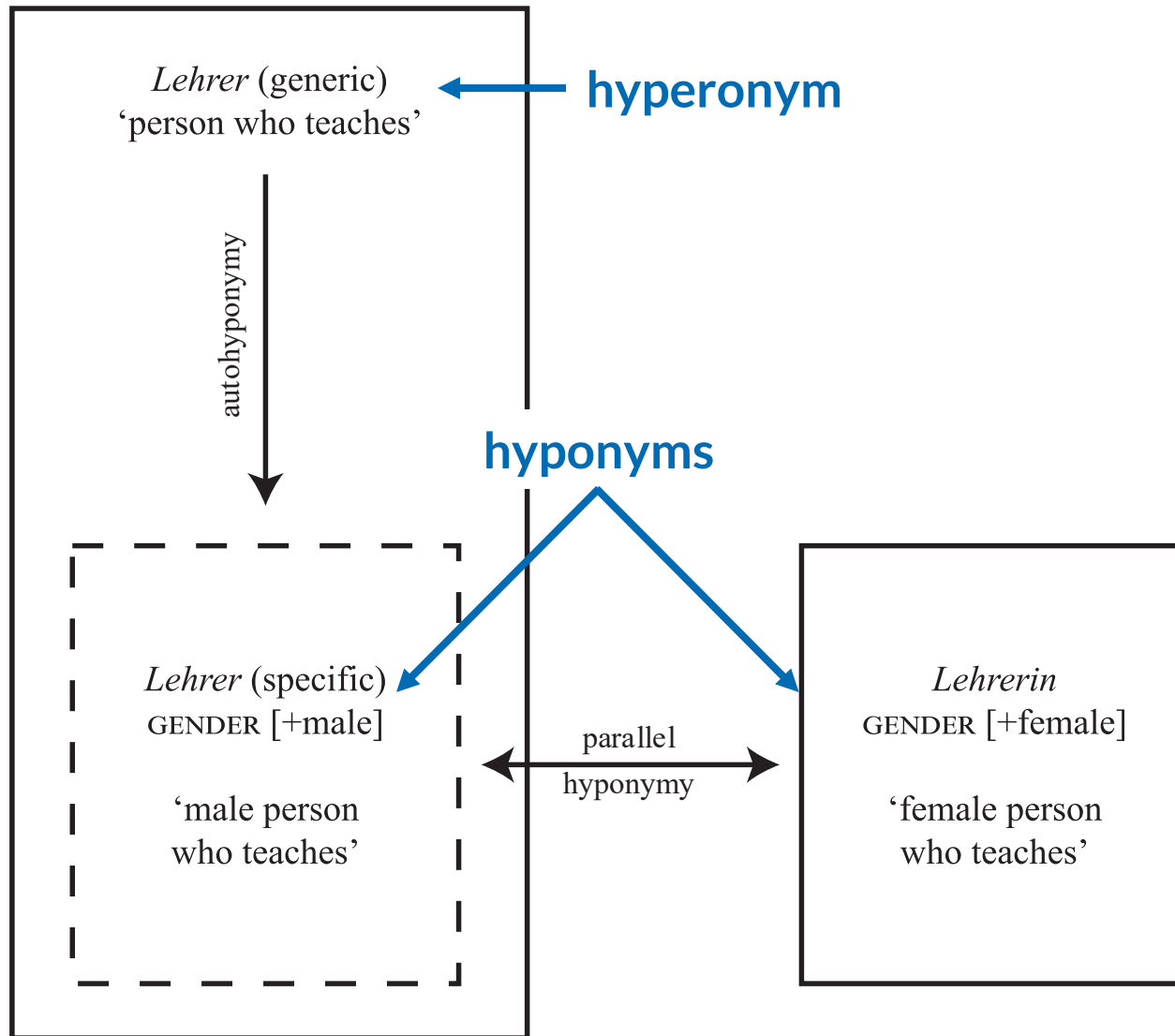
## Similar patterns in German reinforce the case

- German also allows both non-morphemic and plural /s/
- production shows  
**non-morphemic /s/ > plural /s/**  
in duration, mirroring English
- this **cross-linguistic recurrence** suggests a general phenomenon
- when two languages with very different morphological systems show the same pattern, it points to a deeper cognitive mechanism
- duration is systematically shaped by morphological status, not random noise

## Subphonemic detail beyond consonants: the a-schwa case

- many German masculine nouns are **autohyponyms**
  - generic meaning (*der Lehrer* = ‘person who teaches’)
  - specific meaning (*der Lehrer* = ‘male person who teaches’)

# Subphonemic detail beyond consonants: the a-schwa case



## Subphonemic detail beyond consonants: the a-schwa case

- many German masculine nouns are **autohyponyms**
  - generic meaning (*der Lehrer* = ‘person who teaches’)
  - specific meaning (*der Lehrer* = ‘male person who teaches’)
- both readings are **segmentally identical**
- but speakers produce longer /ɐ/ in the generic reading
- duration correlates with the semantic structure of the lexicon
- shows that even **sense distinctions can surface as phonetic differences**
- this suggests subphonemic duration is linked not only to morphology, but to semantics



## What production evidence tells us so far

- duration differences are systematic and linguistically meaningful
- they appear in multiple languages and morphological systems
- they reflect relationships between form and meaning
- they motivate a key question:

**if speakers encode this detail, can listeners perceive it?**

- what do models of speech processing predict?

# The abstractionist view in speech perception

- models like TRACE and Shortlist B assume early mapping to phonemes
- this is what is called **early abstraction**: the acoustic signal is quickly reduced to phoneme symbols
- subphonemic variation is treated as noise to be normalised away
- the system focuses on stable phonological categories
- **prediction**: listeners should not (or really, cannot) rely on tiny duration differences for processing

## What abstractionist models predict about duration cues

- since all /s/ tokens share the same phoneme, duration differences should be ignored
- morphological differences should not affect phonetic encoding
- listeners should not be able to use subphonemic duration for decisions
- duration contrasts (e.g. 10–30 ms) should not influence lexical processing
- so, if listeners *do* perceive some duration contrasts, abstraction **cannot** account for this

e.g. McClelland & Elman (1986); Norris & McQueen (2008)

# The emergentist perspective on speech processing

- speech perception reflects learned associations between form and meaning
- fine phonetic detail is part of these associations, not stripped away
- no strict boundary between phonetics and phonology
- patterns like longer non-morphemic /s/ emerge from lexical structure

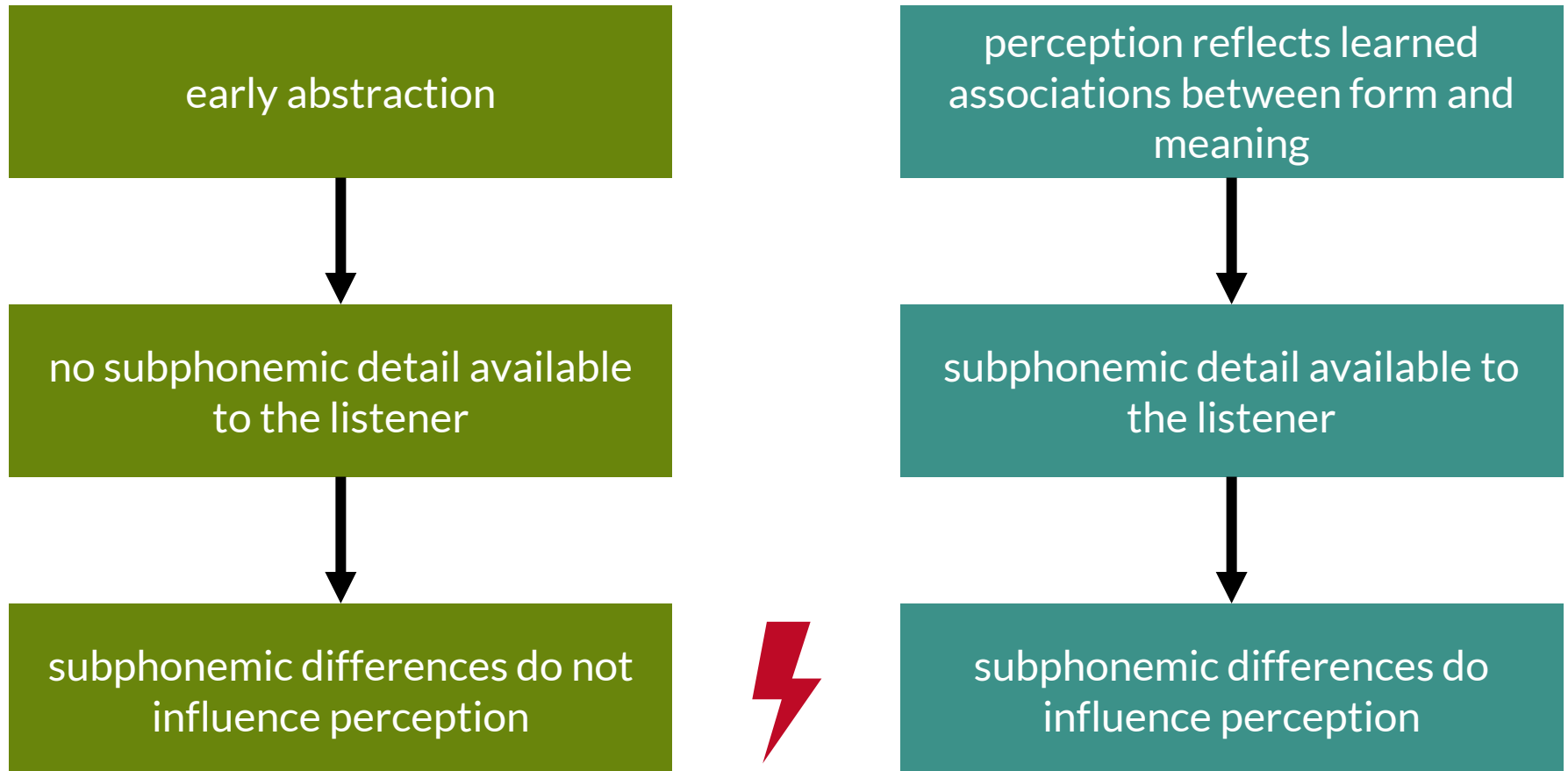
e.g. Baayen et al. (2019); Beach et al. (2021)

# What emergentist models predict about duration cues

- listeners may retain and use some subphonemic cues
- perception thresholds may limit which cues are accessible
- the perceptual system might track gradient differences related to morphology
- lexical organisation can shape both production and perception
- so, if listeners *do* perceive some duration contrasts, emergentist models **can** account for this

e.g. Baayen et al. (2019); Beach et al. (2021)

# Abstractionist vs emergentist view



so, who's right?

## A perception experiment

- production clearly encodes morphological and semantic distinctions
- theory tells us listeners might or might not access these cues
- empirical data are required to determine
  - which duration differences listeners can hear
  - how large the difference must be

## Basic idea of the experiment

- uses a well-established perceptual paradigm: the **same-different task**
- listeners hear two stimuli in sequence
- their task is to decide whether the stimuli sound identical or different
- this method measures perceptual sensitivity to acoustic differences
- it is widely used in phonetics and psycholinguistics



## Real words and pseudowords as stimuli

- the perception study targets word-final /s/ duration in...
  - **real words:** allows us to investigate /s/ duration in familiar morphological contexts
  - **pseudowords:** removes lexical, semantic, and frequency effects
- combining both lets us test whether perception depends on lexical knowledge or purely acoustic cues

## Stimuli: real words and pseudowords

### non-morphemic /s/

box	hoax
coax	mix
corpse	tax

### plural /s/

steps	parts
points	rights
groups	books

### pseudowords

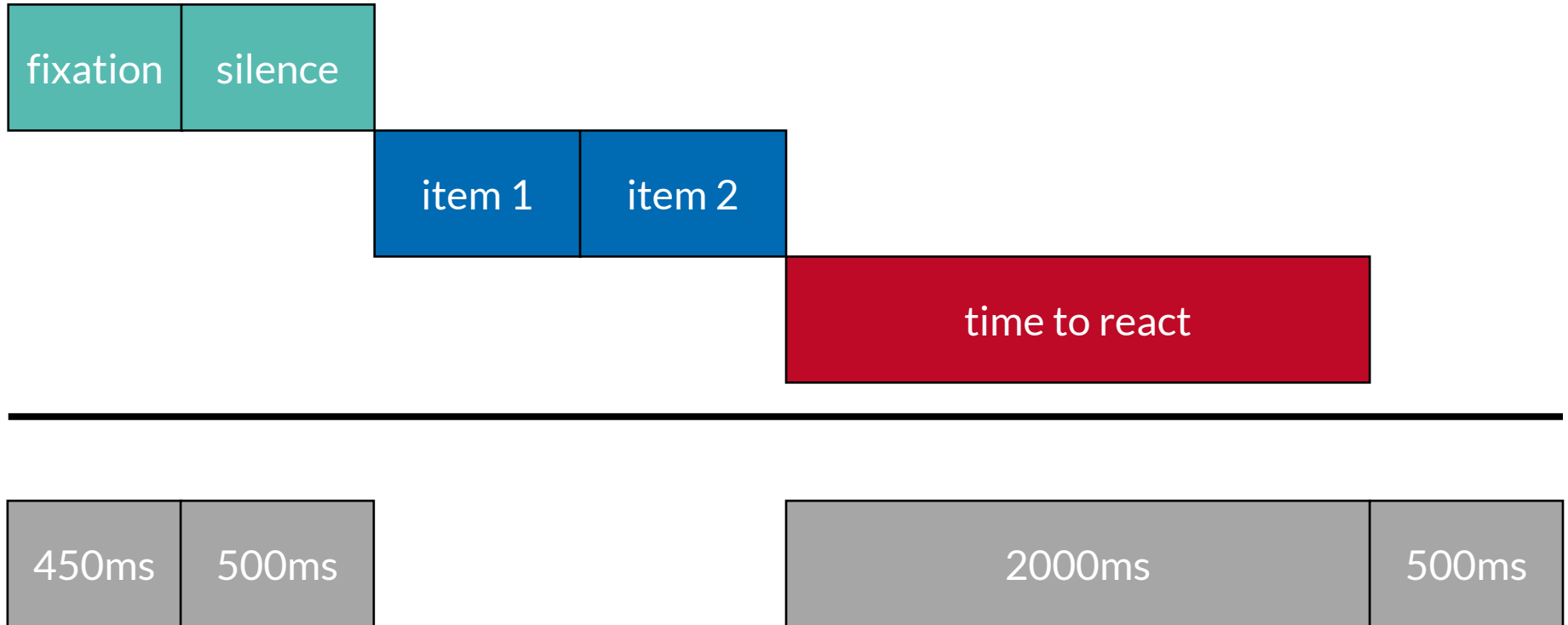
bloups	glaipts	pleeps	glips	cloops	prups
blouts	glaits	pleets	glits	cloots	pruts
blouks	glaiks	pleeks	gliks	clocks	pruks
bloufs	glaiifs	pleefs	glifs	cloofs	prufs

## Durational manipulation of /s/

- A prototypical length
- B nm -10; pl +10
- C nm -20; pl +20
- D nm -35; pl +35
- E nm -75; pl +75

pair	same/different	durational dif
A+B	different	±10ms
A+C	different	±20ms
A+D	different	±35ms
A+E	different	±75ms
A+A	same	none
B+B	same	none
C+C	same	none
D+D	same	none
E+E	same	none

# Trial structure



## What participants saw

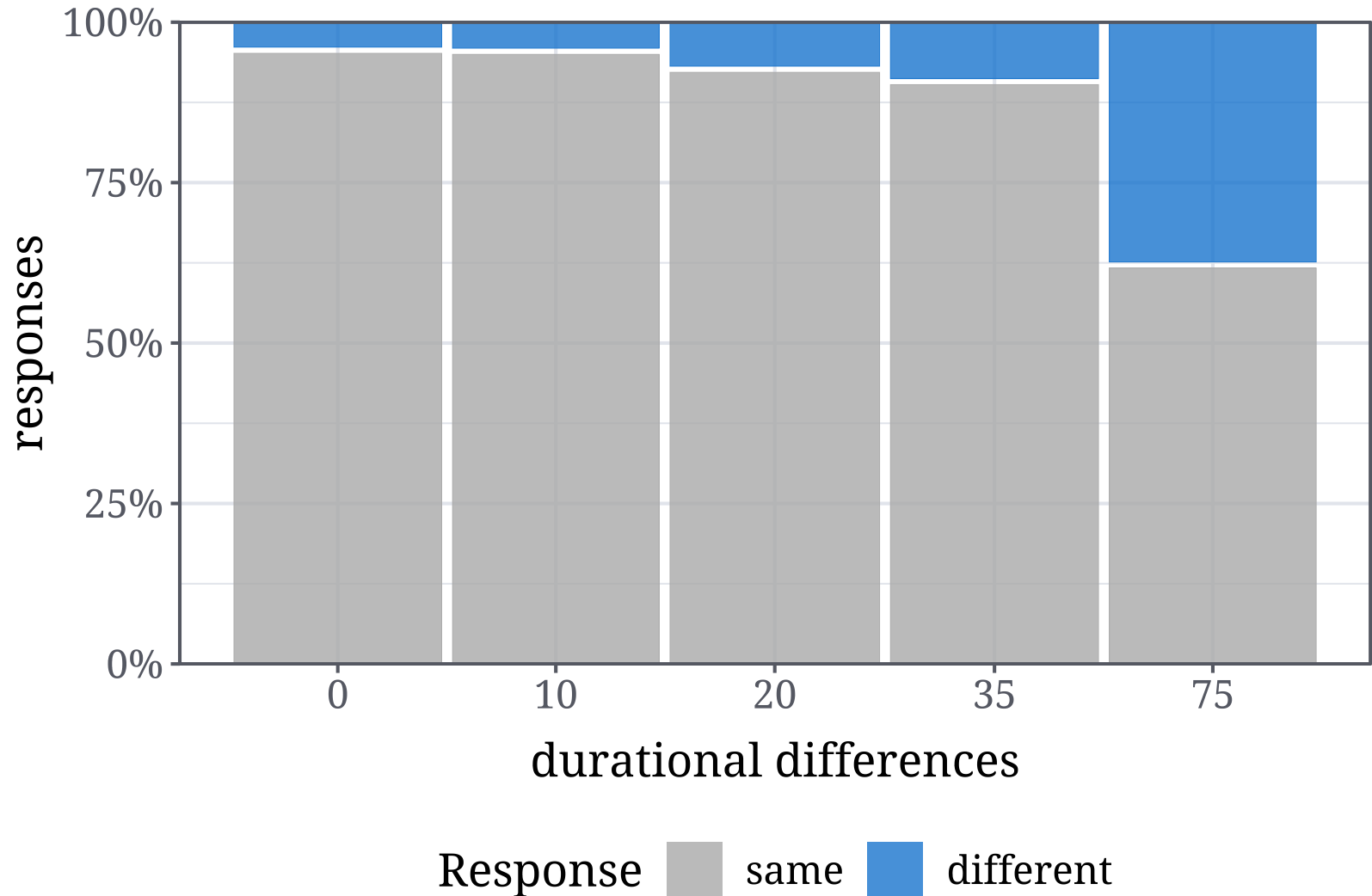
same

A

different

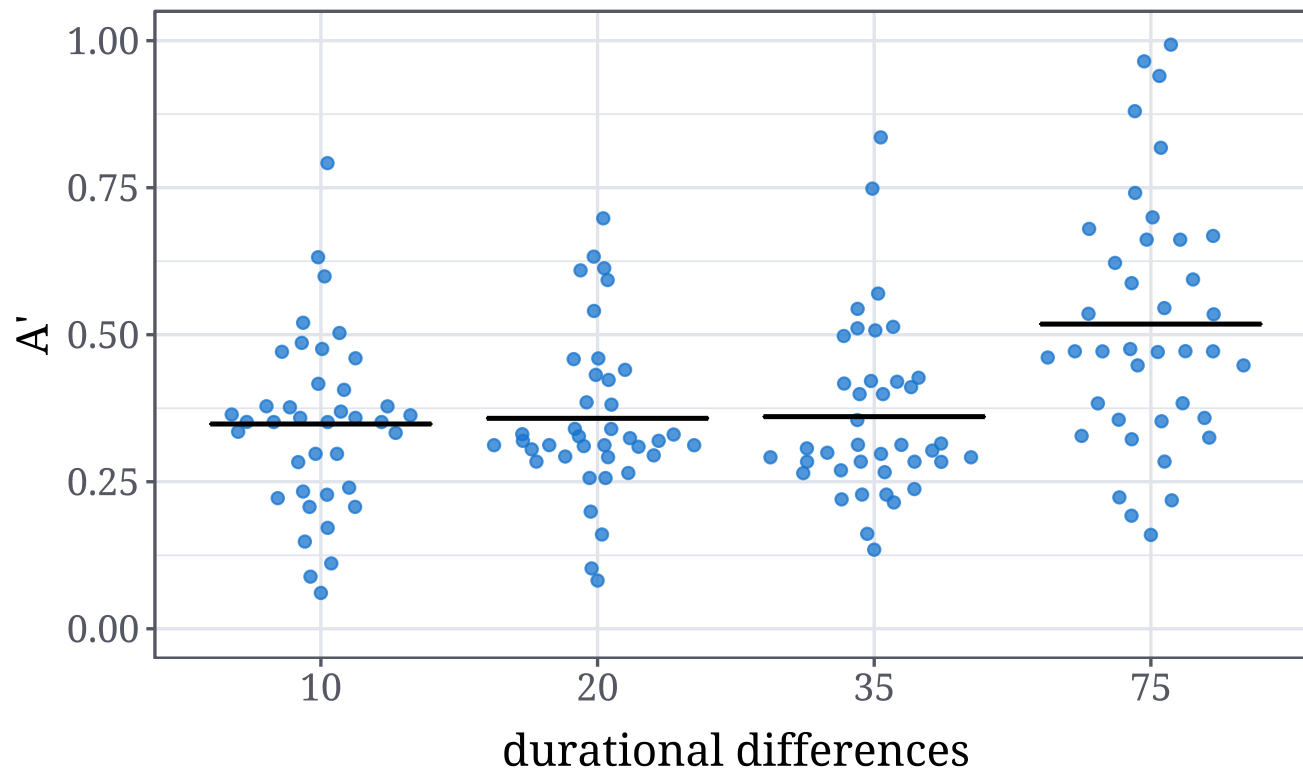
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# Overview of responses



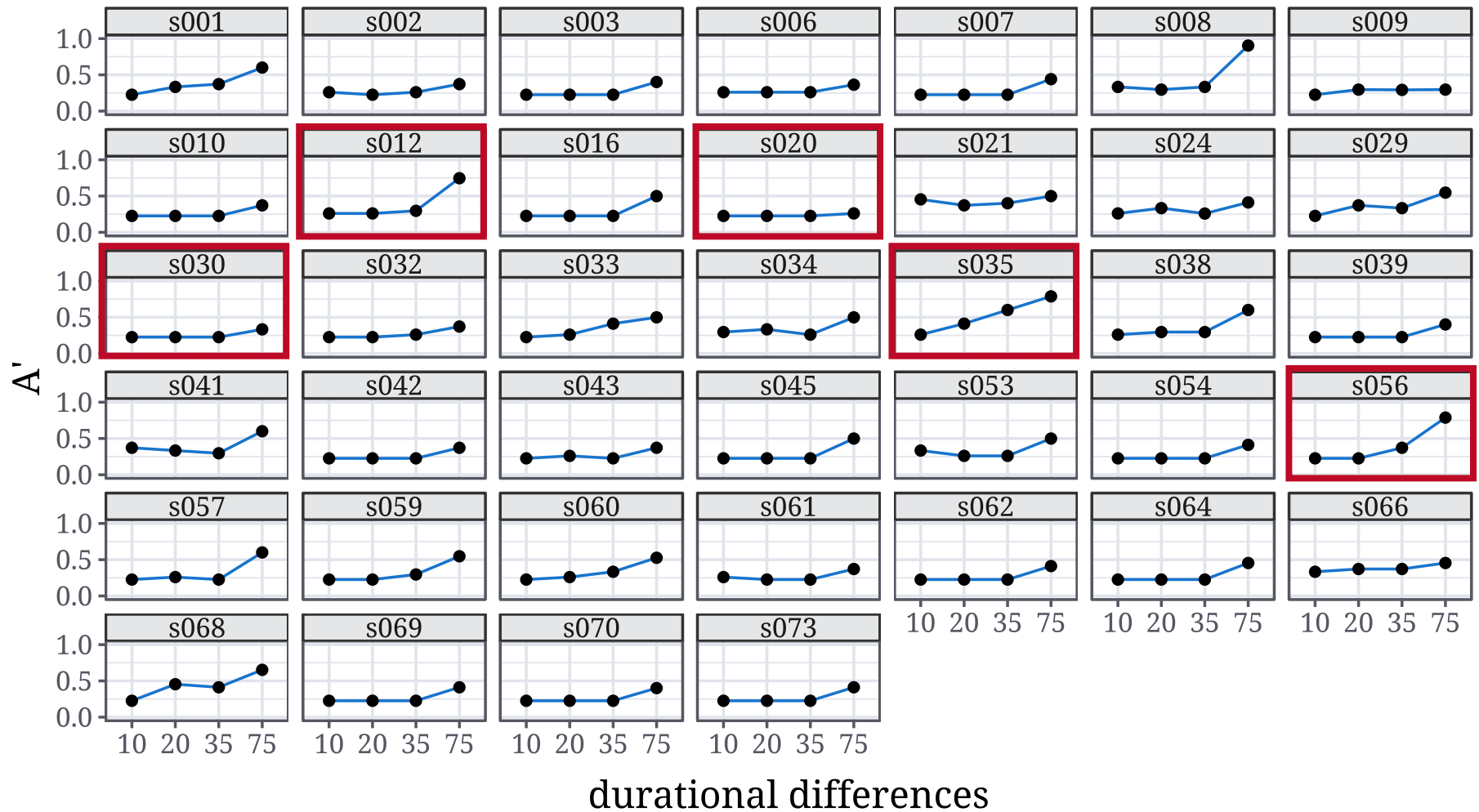
# Understanding A' sensitivity

- A' is a measure from signal detection theory
- $A' = 0.5$  means listeners are guessing
- A' closer to 1 means listeners reliably detect the difference



Schmitz (2022)

# Overall perceptual sensitivity across duration differences





## Overall perceptual sensitivity across duration differences

- sensitivity ( $A'$ ) is lowest when the /s/ duration difference is very small
- listeners perform near chance for 10 ms and mostly also for 20 ms
- sensitivity rises sharply around 35 ms
- highest sensitivity for the 75 ms condition

## Real words vs pseudowords

- both real words and pseudowords show the same threshold behaviour
- lexical familiarity does not eliminate the difficulty of perceiving small durations
- but real words sometimes show slightly higher sensitivity at larger differences
  - possible contribution of lexical expectations
- overall pattern remains essentially identical

## Where does perception kick in?

- 35 ms appears to be the approximate threshold for reliable discrimination
- below 35 ms: performance stays at or near chance
- above 35 ms: sensitivity increases noticeably
- 75 ms is clearly perceptible for almost all listeners

# Interpretation of findings

- what the results tell us about perception
  - listeners can perceive subphonemic /s/ duration differences
  - but only once differences exceed a certain perceptual threshold
  - extremely small cues ( $< 20\text{--}30\text{ ms}$ ) are not perceptually accessible
  - aligns with known limits of temporal resolution in auditory perception
- production encodes more detail than perception can always exploit
- let's now connect these perceptual results to the broader theoretical landscape

# Why integration matters

- each domain gives only a partial view of linguistic structure
- **production** shows what speakers encode
- **perception** shows what listeners can access
- **representation models** explain what speakers and listeners learn
- integrating them reveals how the mental lexicon shapes fine phonetics

## Production reflects learned form-meaning mappings

- English /s/ durations reflect morphological category
- German /s/ durations reflect similar category distinctions
- German a-schwa durations reflect semantic distinctions
- these patterns arise systematically, not accidentally
- suggests speakers *have* statistical patterns in the lexicon

# Lexical representation links perception and production

- discriminative models learn mappings between form and meaning
- fine phonetic detail emerges from lexical associations
- duration reflects how strongly a form predicts a meaning and vice versa
- the lexicon therefore shapes both
  - how speakers produce words
  - how listeners interpret the speech signal

## Why emergentist models fit the data

- models do not discard subphonemic information early
- they store gradient associations across many experiences
- they naturally predict durational differences seen in production
- they allow perceptual thresholds to coexist with production detail
- they treat phonetics and morphology as interconnected learning outcomes

e.g. Baayen et al. (2019); Beach et al. (2021)



# Why abstractionist models do not fit the data

- abstractionist models assume fast mapping to phonemes
- phonemic identity of /s/ is constant across items
- therefore, duration should not carry morphological information
- but production and perception patterns contradict this
- learners appear sensitive to gradient detail stored in experience
- in sum, early full abstraction would erase exactly the differences we observe

e.g. McClelland & Elman (1986); Norris & McQueen (2008)

## What the combined evidence tells us

- the speech signal contains subtle morphological and semantic information
- speakers encode this information in subphonemic detail
- listeners detect some of this detail, depending on perceptual thresholds
- lexical representation links these two sides of the system

## Implications for models of speech perception

- strict early abstraction cannot account for the perceptual threshold observed
- emergentist frameworks integrate gradient detail naturally
- perceptual thresholds fit well with usage-based learning
- perception operates on a mixture of acoustic and lexical cues
- subphonemic detail may inform lexical access in small but meaningful ways

# What this teaches us about the mental lexicon

- the lexicon encodes probabilistic phonetic associations
- speakers and listeners adapt to fine distributional patterns
- linguistic categories emerge from experience, not predefined rules
- the mental lexicon is sensitive to both categorical and gradient structure
  - = the lexicon as a network shaped by experience

## What we learned from the perception experiment

- listeners can perceive duration differences in word-final /s/
- perceptual sensitivity shows a clear threshold around ~35 ms
- very small differences (10–20 ms) are not reliably detectable
- real words and pseudowords show similar sensitivity patterns
- perception aligns with known limits of auditory temporal resolution
- perception is gradient, not categorical, but also not infinitely precise

## Where this line of research is heading

- investigating perception of German a-schwa duration
- linking individual perceptual thresholds to lexical structure
- modelling how learners acquire subphonemic cues across development
- testing how subphonemic detail influences lexical access in real-time tasks
- integrating production and perception in larger discriminative models

## Take-home message

- speakers encode subtle information in the speech signal
- listeners perceive these cues once they exceed perceptual thresholds
- the structure of the lexicon gives rise to gradient phonetic patterns
- subphonemic detail matters because it reflects how form and meaning interact in the lexicon and is, itself, a reflection of this interaction
- understanding subphonemic detail reshapes our models of speech processing

**THANK YOU!**



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