

Learning to distinguish morphological categories based on subphonemic detail?

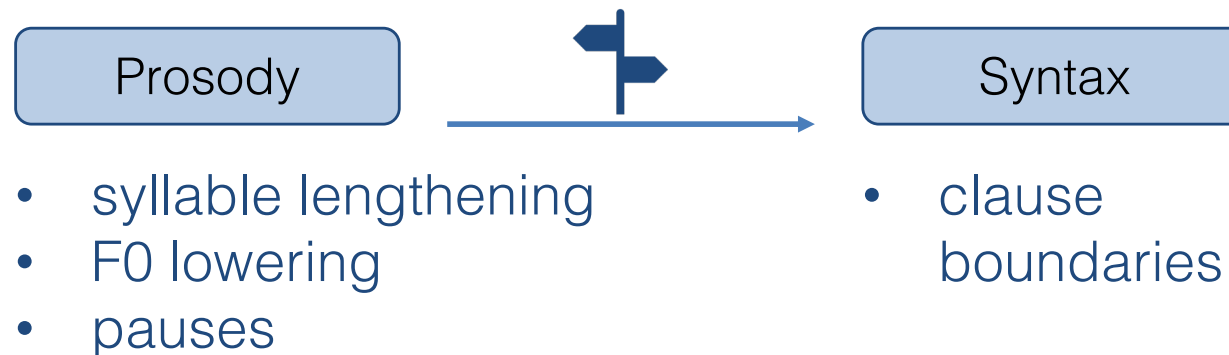
Dinah Baer-Henney & Dominic Schmitz
Heinrich-Heine University Düsseldorf

Theoretical Background

Bootstrapping mechanisms

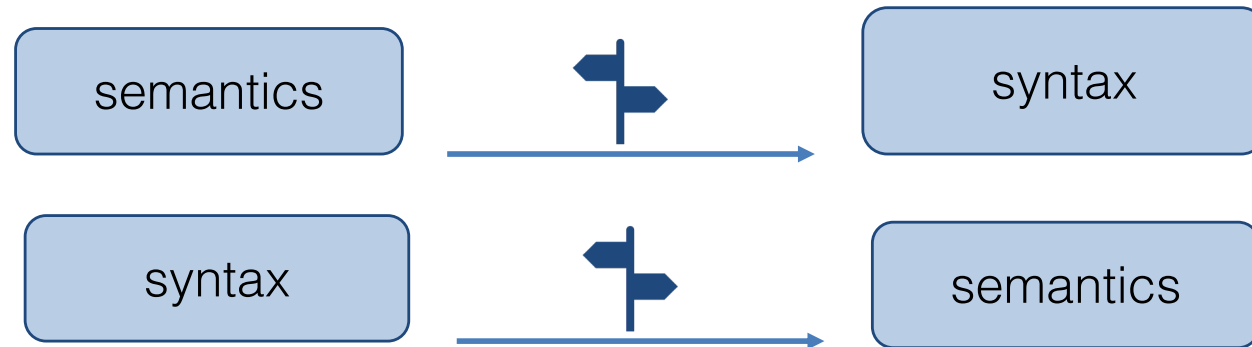
- Information exchange between domains are beneficial for learners (Pinker, 1987; Höhle, 2009), e.g.

Prosodic Bootstrapping (Gleitmann & Wanner, 1982; Nazzi et al., 2000; Soderstrom et al., 2003; Wellmann et al., 2012, Wellmann, 2023)



Theoretical Background

- Other bootstrapping mechanisms (non-exhaustive list)



- relevant not only for first language acquisition but also for adult learning and processing (Christophe & Dupoux, 1996; Echols et al., 1997, Cutler et al., 1997; Desai, 2002, Shultz et al., 2010, Sohail & Johnson, 2016)

Theoretical Background



Evidence is necessary:

1. Cues must be present in production.
2. Cues must be perceived.
3. Cues must be made use of in learning.

Theoretical Background



Test case: English final S



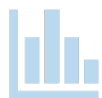
There are durational differences between morphological categories.



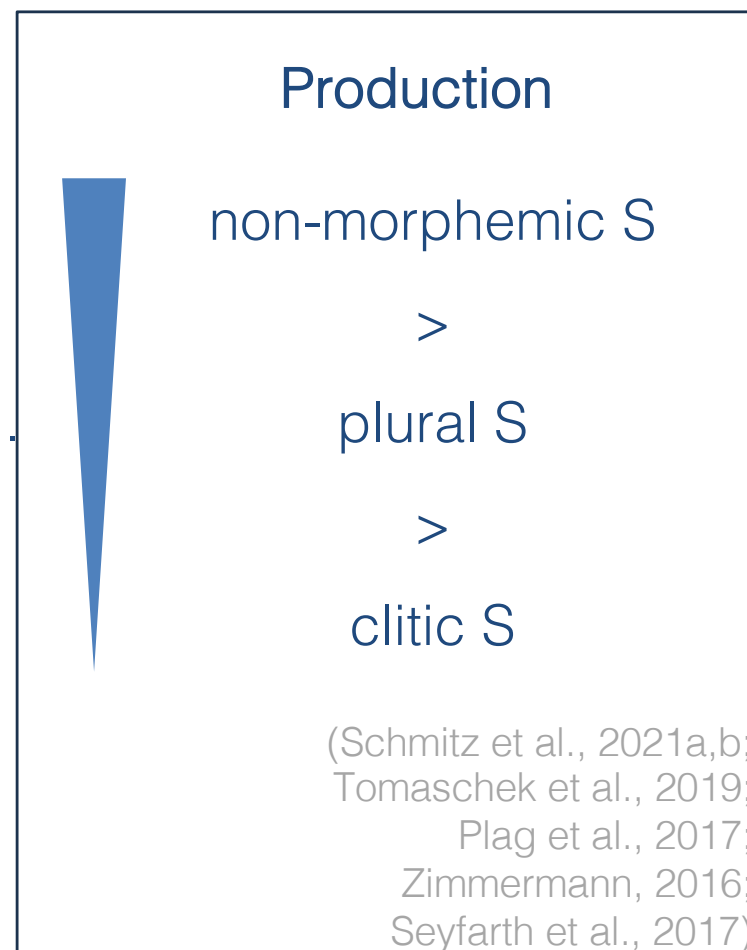
The bu[s]_{non-morphemic} leaves at 7.



The cat[s]_{plural} have good night vision.



The cat'[s]_{clitic} left the house.





Theoretical Background

Test case: English final S



These differences are perceptible and make a difference in comprehension (Schmitz, 2022)



Perception

- ABX Task
- durational differences are perceptible



Comprehension

- number decision / mousetracking
- Exp. 1: pseudoword **plural** vs. **clitics** in real word contexts
- Exp. 2: real word **non-morphemic** vs. **plural**: *box* vs. *books*
- mismatched S caused detour



Theoretical Background

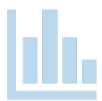
1. Cues must be present in production. ✓
2. Cues must be perceived. ✓



The next step



Are subphonemic cues strong enough to guide morphological learning?



Do durational cues enable the learner to build up a new morphological representation?



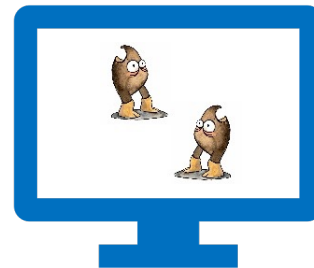
RQ



Can adult L1 speakers of German learn to distinguish the morphological categories SG and PL based on duration?

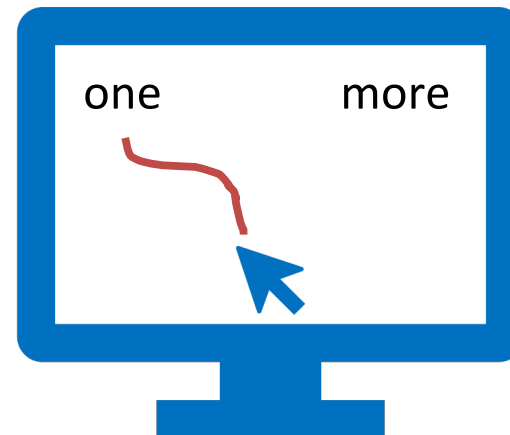
Method: Artificial language learning

1. Training



ba:nʊf
go:lɛp
di:bɔf...

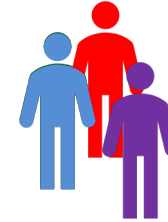
2. Number decision



kʰu:dɛf

Participants

- 60 adult L1 German speakers in three groups



- PHONEMIC group:



Plural is /p/

- PHONETICLONG group:



Plural is /f::/

- PHONETICSHORT group:



Plural is /f:/

- Control groups: random distribution

data collection under way...



Stimuli



- Miniature artificial language



CVCVC



- varying consonant combinations
- two item sets for some variation:
 {b, n, d, k} or {l, m, g, t}
- training and test items are different
- half of test items contain attested consonants
- the other half does not



Stimuli



- Miniature artificial language



CVCVC



- V_1 a tense vowel {a, e, i, o, u}
- V_2 a lax vowel {ɑ, ɛ, ɪ, ɔ, ʊ}






Stimuli

- Miniature artificial language

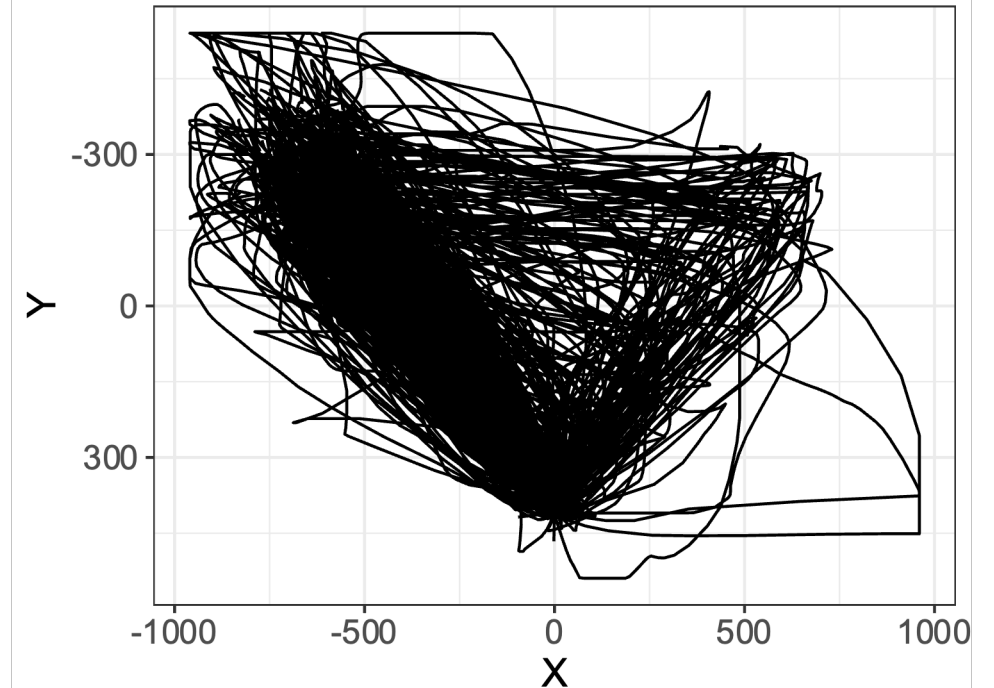
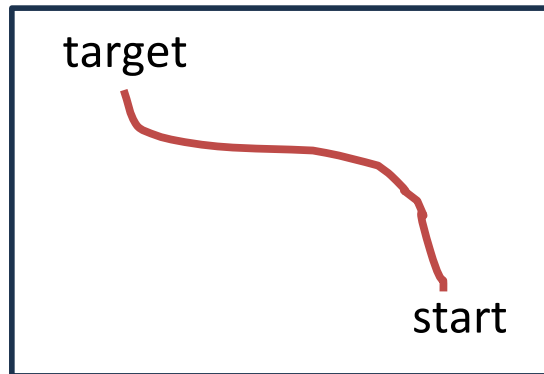
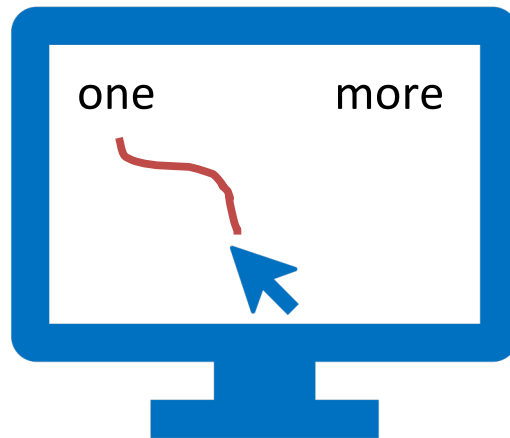
CVCVCC

- Final C was different in experimental groups

		SG	PL
PHONEMIC		f (135 ms)	p
PHONETICLONG		f (135 ms)	f (210 ms)
PHONETICSHORT		f (135 ms)	f (170 ms)

Analysis

The data



- time-normalised
- spatially transformed

Analysis



Dependent variables



- Rough view:



Accuracy as dependent variable



- Detailed view:



Coordinates of mouse tracks as dependent variable



Analysis



Independent variables



- **LEARNERGROUP**
 - PHONEMIC vs. PHONETICLONG vs. PHONETICSHORT



- L1LIKELIHOOD (Tang & Baer-Henney, 2023)



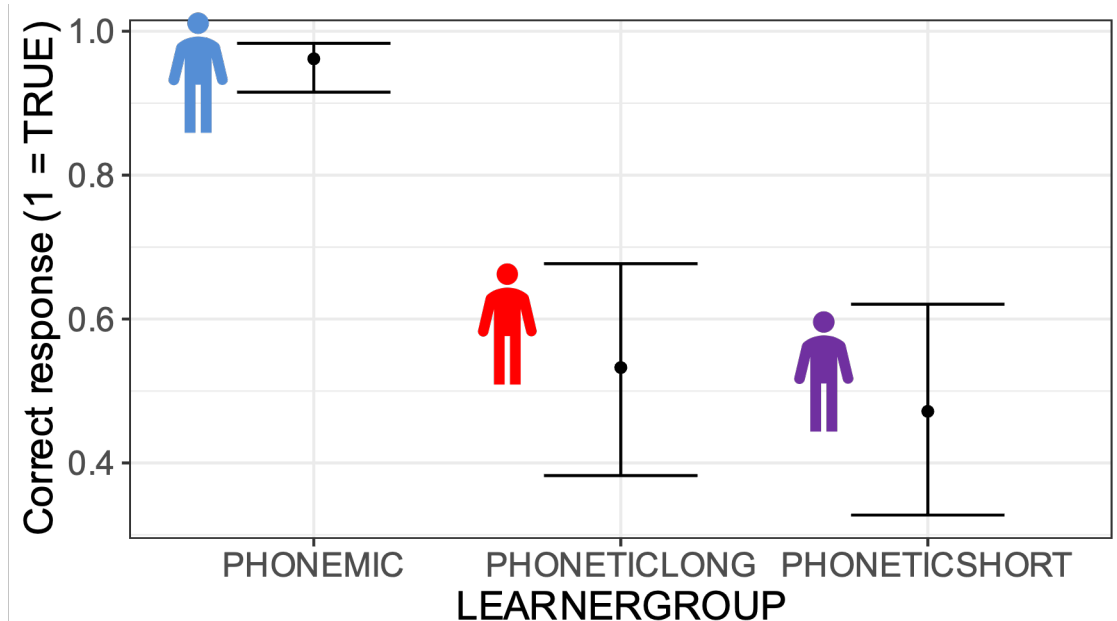
- L2LIKELIHOOD (Tang & Baer-Henney, 2023)




- other: ATTESTEDNESS
RESPONSE (SG vs. PL)
TRIALNUMBER



Results

Accuracy

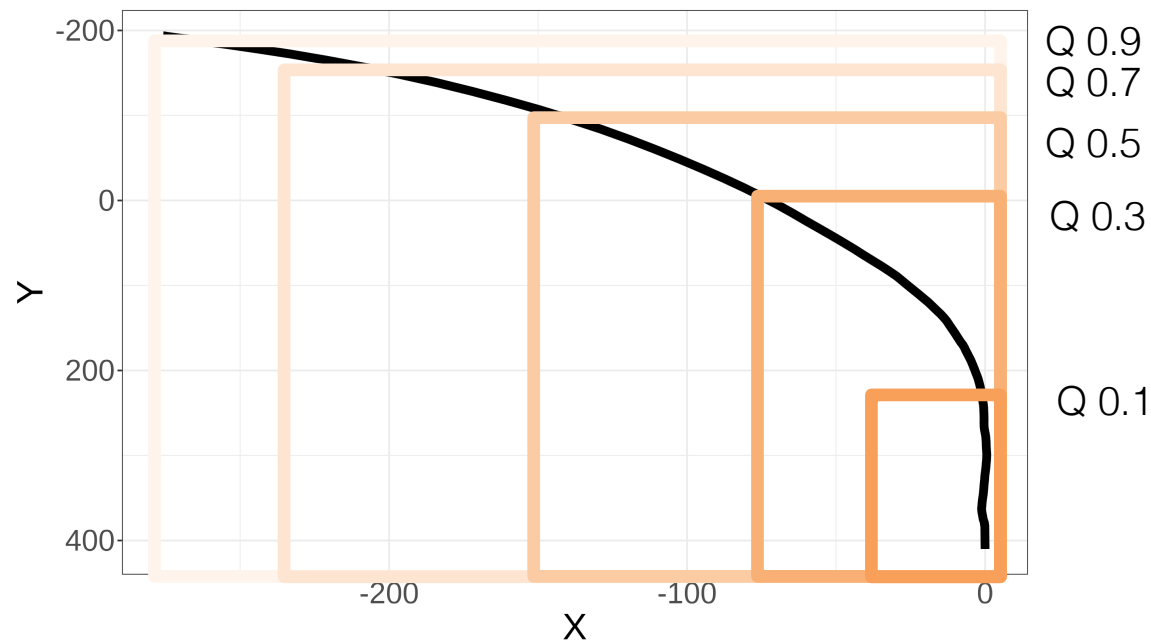


- Generalized linear mixed-effects model (Bates et al., 2015)
- PHONEMIC group learns well 
- PHONETIC groups learn worse   Do they learn at all?
- Covariates have no effects

Results

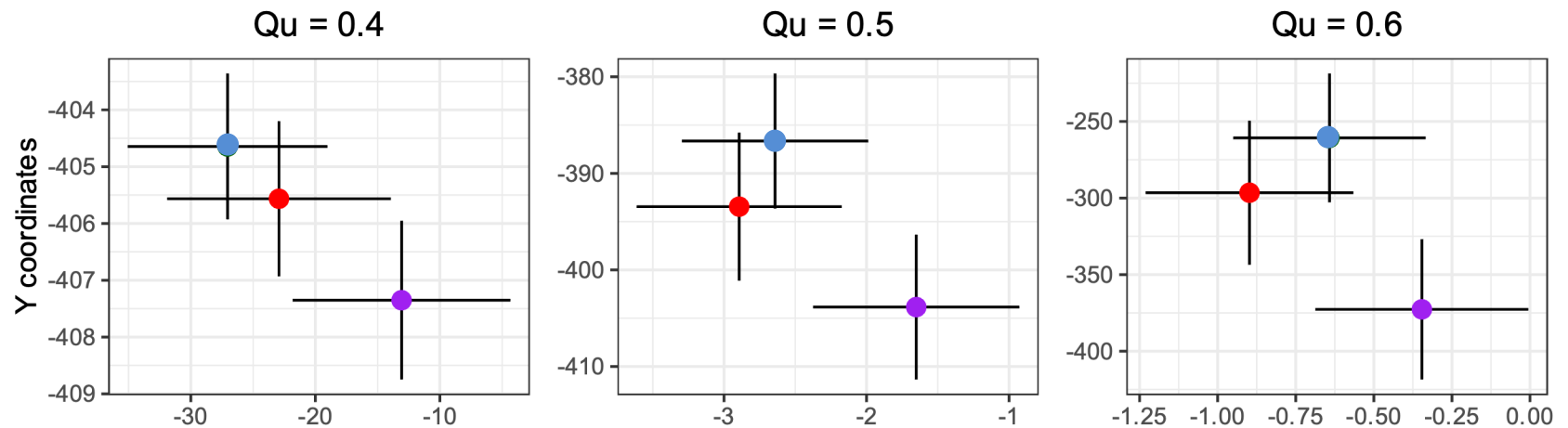
Mouse tracks

- QGAMs: Quantile generalized additive mixed models (Fasiolo et al., 2021)
- fitted to conditional quantiles of the dependent variable: position on x- and y-axis



Results

Mouse tracks



- when the journey starts, **PHONEMIC** groups together with **PHONETICLONG**, **PHONETICSHORT** stays behind



Results



Mouse tracks – other effects



- L1LIKELIHOOD - Anti-L1 effect?

- x-axis: the more similar the test item to German, the further away from target



- L2LIKELIHOOD - Pro-L1 effect

- X- and y-axis: the more similar the test item to the training language, the straighter the path to the target



Discussion



Evidence is necessary:



1. Cues must be present in production.



2. Cues must be perceived.



3. Cues must be made use of in learning.



Discussion



- clear advantage for the PHONEMIC group in morphological learning



- for subphonemic cues: evidence that they can guide learning, but it is relatively weak



- unclear whether other cues like context, SV-agreement may be more informative in natural learning situations



- Addendum:

A possible mechanism would also play a role in language change: phonetic detail to be morphologised? (Strycharczuk &

Scobbie, 2016, 2017)





Thank you!

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